

# PYRAMID

## THE CARDS

A game of 54 cards

## AIM OF THE GAME

To get rid of all the cards in the pyramid by forming pairs which are worth a total of 13 points.

## CARD VALUE / SCORES

The cards are respectively worth the following:

- The King is worth 13 points and may therefore be taken out on its own
- The Queen is worth 12 points
- The Jack is worth 11 points
- The other cards are worth their pip value
- The Ace is worth 1 point

## THE DEAL

Form a pyramid from 28 cards by laying out 7 cards at the base until a single card is left on top. The remaining cards form the stock.

## THE GAME

Get rid of all the cards in the game by forming pairs with a total point value of 13. Only the cards laid out face up in the pyramid may be used to form pairs among each other or with a card taken from the stock.

The turned up cards taken from the stock which are not used are placed next to the stock to form a second pile. When the player has run out of the first stock unable to form pairs from all the cards he may continue playing by using this second pile as the new stock.